

CHAPTER V CONCLUSION AND RECOMENDATION

5.1 Conclusion

This chapter is the last page of this research, was presented the results of the analysis of these findings which are explained through the following two points, namely conclusions and recommendations. As a basis for drawing conclusions, these findings are obtained from the problems found in this research. Humans are social creatures who interacting using language to communicate. However, there is an important thing that must be paid attention to when communicating so that there is no conflict or dispute with other people, namely politeness. Politeness functions to provide comfort in communicating, besides that it can also provide authority or honor to the speaker. In theory, politeness is divided into four parts, namely On-record, Off-record, positive politeness, and negative politeness, but these findings focus on positive politeness. Positive politeness is related to the listener's face, in this context the face depicts a person's self-image, so positive politeness is based on anointing the face of the interlocutor by showing that the speaker wants the listener's wishes by treating the listener as a member of the group. Therefore, the potential threat to the listener's face from an action is minimized. Positive politeness is divided into several strategic types, including: Notice attend to hearer (wants, interest,needs, goals), exaggerate, (interest, approval,symphaty), intensify interest to hearer, use in-group identity markers, seek agreement, avoid disagreement, presuppose (raise, assert, common ground), joking (make a joke), assert or presuppose, offer and promise, be optimistic, include both S and H in the activity, give or ask reasons, assume or

assert reciprocity, give gifts, to hearer (goods, sympathy, understanding cooperation). It was concluded that these findings analyzed positive politeness expressions expressed by all characters in the storyteller movie. The problems in the findings are categorized into two parts, namely types of strategies for using positive politeness and factors that influence the choice of strategic types. In conclusion, to answer the first problem, there are 15 types of strategies obtained in the Storyteller movie, and 2 factors were found that influence the choice of types of strategies include.

To answer the main problem, there are several data of positive politeness strategies obtained from the "Storyteller" movie are presented including: Notice, attend to hearer (wants, interest, needs, goals) 2 data, exaggerate (interest, approval, sympathy) 2 data, intensify interest to hearer 2 data, use in-group identity markers 5 data, seek agreement 3 data, avoid disagreement 1 data, presuppose (raise, assert, common ground no data, joking 2 data, assert or presuppose 1 data, offer and promise 7 data, being optimistic no data, including both of S and H in the activity 1 data, giving or asking for reasons 1 data, assume or assert to reciprocity 1 data, giving gifts to hearer 2 data. The factors that influencing the choice of strategies was divided into two parts included: payoff and circumstance.

5.2 Recommendation

This findings, researchers realize that there are still many shortcomings in writing these research. However, this did not limit the author to recommended it for used by future researchers, especially research positive politeness

expressions in conversation it could encourage other authors to make better findings. These findings was recommended for used by researcher especially English Literature students, and provide encouragement for English Literature students to increase understanding of language research, especially in expressions of positive politeness.