

**THE ANALYSIS OF ARCHETYPAL IMAGES IN
SUZANNA COLLIN'S "THE HUNGER GAMES"
NOVEL**

THESIS



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UNIVERSITY OF PUTERA BATAM

2022

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**Submitted in Partial Fulfillment of the Requeriments for the Degree of
Sarjana Sastra**



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STATEMENT PAGE SURAT PERNYATAAN ORISINALITAS

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DECLARATION OF THE THESIS ORIGINALITY

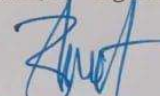
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**APPROVAL PAGE THE ANALYSIS OF ARCHETYPAL IMAGE
IN SUZANNE COLLINS "THE HUNGER GAMES" NOVEL**

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ABSTRAK

Dalam kehidupan nyata sebagai cerminan kehidupan., sastra merupakan salah satu hal yang terjadi dalam kehidupan manusia dan sekitarnya. Sebagai mahasiswa yang cermat, dalam membahas karya sastra merupakan upaya untuk dapat menambah pengalaman tentang kehidupan dalam menghadapi skripsi ini. Novel ini membahas sebuah tentang The Analysis of archetypal images in The Hunger Games novel by Suzanna Collin. Analysis pada skripsi menggunakan teori archetype dari Carl Gustav Jung tentang archetypal images yaitu Persona dan Shadow.

Metode penelitian yang digunakan adalah metode deskriptif qualitative dengan metode penelitian analisa data categorization. Selain itu penulis juga menggunakan beberapa metode dalam meng collecting sebuah data yang terdapat di skripsi ini seperti: membaca novel nya, menyortir data nya (mengumpulkan datanya), menulis data nya kembali sebagai data yang akan diambil, dan terakhir memilah atau memilih data yang akan dimasukkan kedalam categorization. Setelah melakukan collecting sebuah data, maka peneliti akan menggunakan teknik dalam menganalisa sebuah data yaitu dengan cara menginput data, mereview kembali data nya apakah sudah masuk kedalam categorization, menyortir kembali data, lalu menganalisis data yang telah diambil.

Didalam skripsi ini ada terdapat 17 persona dan 2 shadows yang membahas tentang karakter dari main character. Hasil penelitian ini dapat menunjukkan perbedaan pencapaian persona dan shadow dengan menghadirkan karakter Suzanna Collin dalam analisis citra arketipe. Selain itu, arketipe ini juga dapat menunjukkan perbedaan persona dan shadow melalui representasi karakter Katniss Everdeen dalam The Hunger Games.

Kata kunci: Archetypal images, persona, and shadow

ABSTRACT

In real life as a reflection of life, literature is one of the things that happens in human life and its surroundings. As a careful student, discussing literary work is an effort to be able to add experience about life in dealing with this thesis. This novel discusses about The Analysis of archetypal images in The Hunger Games novel by Suzanna Collin. The analysis in this thesis uses the archetype theory of Carl Gustav Jung about archetypal images namely persona and shadow.

The researcher method used is descriptive qualitative method with data analysis research methods categorization. In addition, the researcher also uses several methods in collecting the data contained in this thesis such as: reading the novel, highlighting the data (collecting the data), writing the data again as data to be retrieved, and finally sorting or selecting the data to be entered into categorization. After collecting the data, the researcher uses some techniques in analyzing data, namely by inputting the data, reviewing the data again whether it has entered into categorization, sorting back the data, then analyzing the data that has been taken.

In this thesis there are 17 personas and 2 shadows that discuss the character of the main character. The results of this thesis can show the differences in the achievement of persona and shadow by presenting the character of Suzanna Collin in the analysis of archetype images. In addition, this archetype can also show the difference between persona and shadow through the representation of the character Katniss Everdeen in The Hunger Games.

Keyword: Archetypal images, persona, and shadow

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May God gives mercy, peace and love to us. Amin

Batam, 03th Agustus 2022

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